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(54) **CENTRALIZED AUTHENTICATION SYSTEM WITH SAFE PRIVATE DATA STORAGE AND METHOD**

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G06F 21/34   (2013.01)

(52) **U.S. Cl.**
CPC *G06F 21/34* (2013.01)
USPC **713/168**; 713/193; 726/9

(58) **Field of Classification Search**
None
See application file for complete search history.

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(57) **ABSTRACT**

A token-based centralized authentication method for providing access to a service provider to user information associated with a user's relationship with the service provider includes the steps of: authenticating a user presenting a user token at a user terminal, the user token having stored thereon a user ID; deriving a resource identifier using at least two data input elements, the at least two data input elements including the user ID of the user and a service provider ID of the service provider, wherein the user information is stored in a storage network and the resource identifier is associated with the user information; retrieving the user information from the storage network using the resource identifier; and providing the retrieved user information to the service provider.

34 Claims, 13 Drawing Sheets
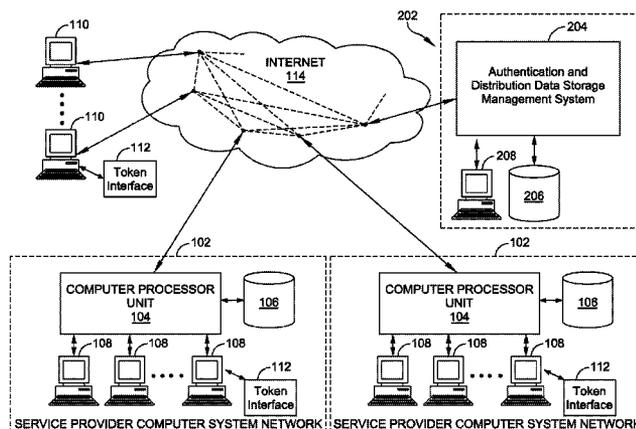
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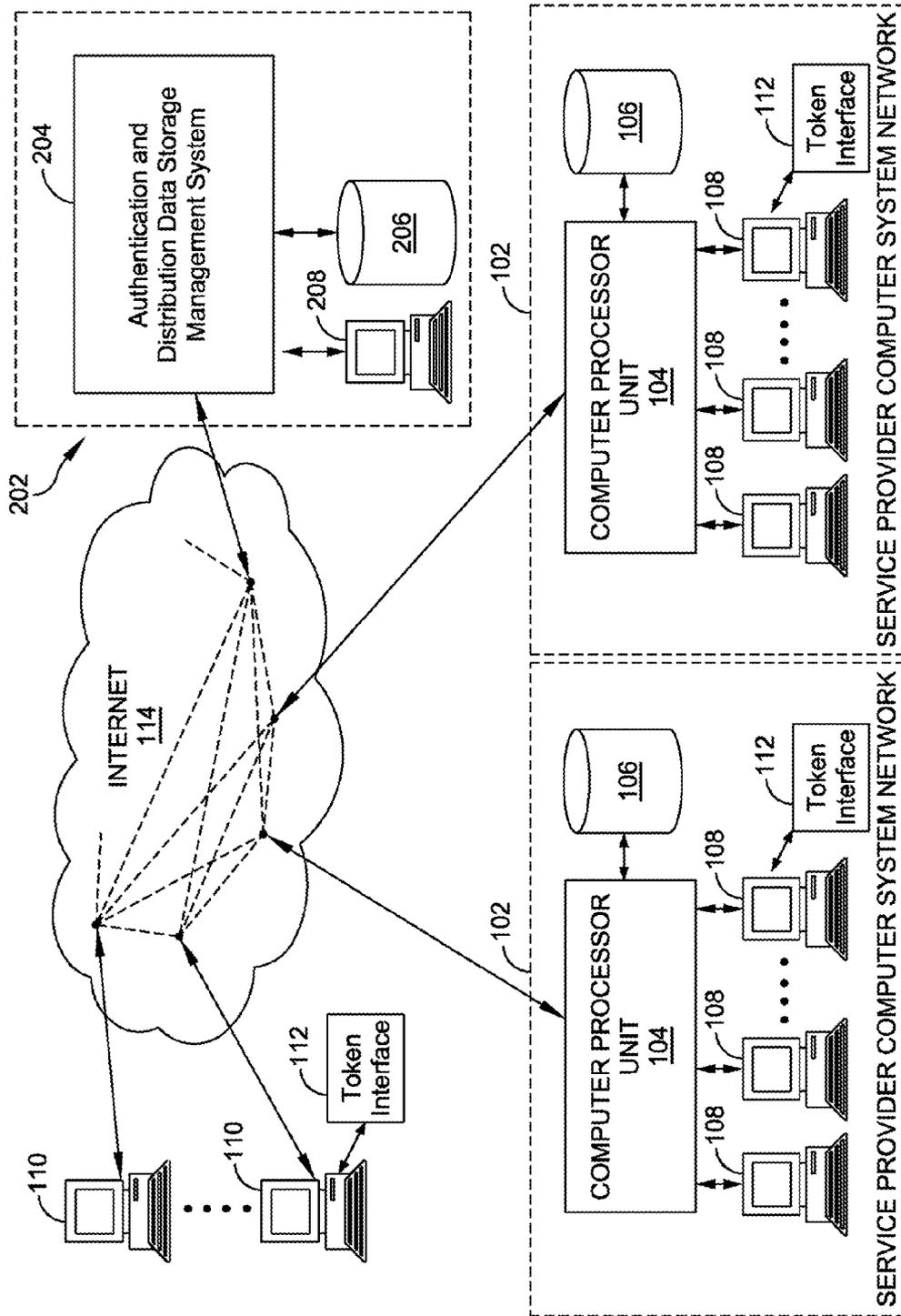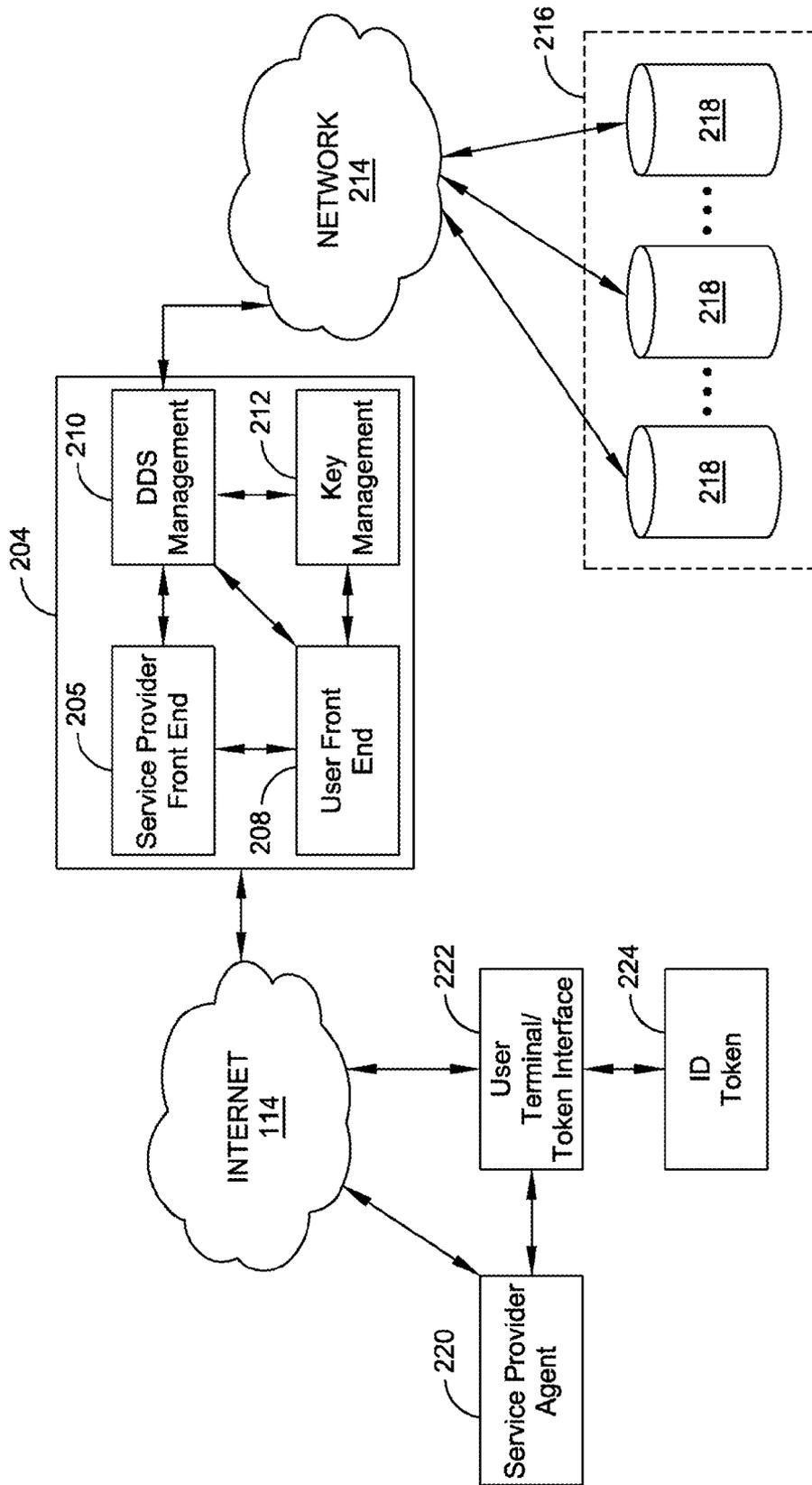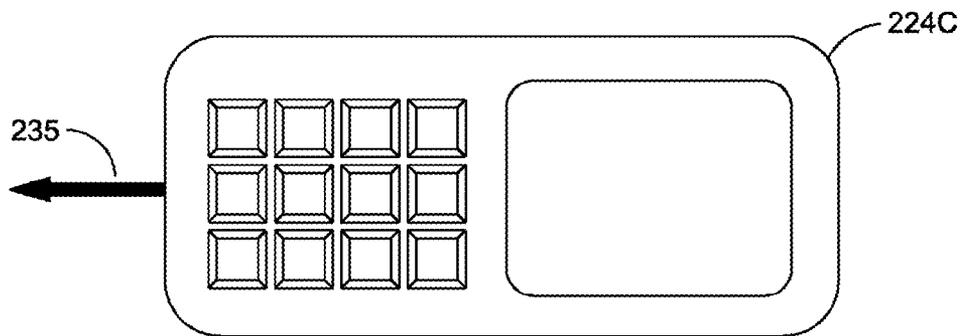

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FIG. 1

FIG. 2

FIG. 3

FIG. 3A

FIG. 3B

FIG. 3C

FIG. 3D

To/From
Service Provider FE
205

243

Ticket

239

User ID

User Data Encryption Key

241

To/From User
Terminal/Token Int. 222

To/From DDS
Management 210

245

User Front End

208

FIG. 4

205

247

To/From User
Service Provider
Agents 220

Service Provider
Front End

251

To/From DDS
Management 210

249

To/From
User Front End
208

FIG. 5

FIG. 6

224

ID
Token

222

User
Terminal

208

User
FE

210

DDS

701 Token ID

703 Read (DC Name)

705 Token Secret Keys,
Token Status

707 Auth

220

SP
Agent

709 E(User ID,
User Data
Encryption Key)

245

Transaction description:
ticket
User ID
User Data Encryption Key

711
E(Ticket)

713 Ticket

715 Ticket

SP FE

205

717 Ticket

719 User ID,
User Data
Encryption Key

721 Read(DC Name)

723 DC

725 DC

FIG. 7A

205

220

222

224

Sp FE

SP Agent

User
Terminal

ID
Token

730 HTTP.Req

732 ticket
request

Ticket:
bookstore:687
@spfe.net:4567

734 ticket

736 ticket

Token display:

"bookstore";

User presses
"CONSENT" button

User FE

208

738 Auth

740 ticket

210

742 ticket,
UserID

DDS

744 Ok

752 Read(DC Name)

750 GetData(ticket)

748 OK

746 Ok

754 DC

756 DC

FIG. 7B

FIG. 7C

205   Sp FE

220   SP Agent

222   User Terminal

224   ID Token

730 HTTP.Req

732 ticket request

Ticket: bookstore:687 @spfe.net:4567

734 ticket

736 ticket

Token display: "bookstore"; User presses "CONSENT" button

User FE   208

738b Auth

740 ticket

742b ticket

744b OK, SpID

210   DDS

750 GetData (ticket)

748 OK

746b OK, SpID

747 DC Name

749 DC Name, ticket

752 Read(DC Name)

754 DC

756 DC

FIG. 7D

212a

Smart Card Personalization Equipment

212b

Key Management
WEB Service
Dedicated
Service Provider

212c

Key Management
Core/
Dedicated
Service Provider FE

212d

Operator
Access

FIG. 8

243

Master
Token

222

Terminal

208

User
FE

210

DDS

905 Master
Token ID

910 Read (DC Name)

915 Token Secret,
Token Status

920 Auth.
Message

221b

Key
Management
Web Service

User E(User ID,
Data Encryption
Key, Old Token ID)

927

Transaction description:
ticket
User ID
User Data Encryption Key
Old Token ID
Master Token ID

930 E(Ticket)

935 Ticket

940 Ticket

Key Management Core

212c

945 Ticket

950 User ID,
User Data
Encryption Key,
old TokenID,
Master TokenID

955 Create new
Token pair
Deactivate old
Token pair

960 Success

965 Success

FIG. 9

CENTRALIZED AUTHENTICATION SYSTEM WITH SAFE PRIVATE DATA STORAGE AND METHOD

CROSS-REFERENCE TO RELATED APPLICATIONS

This application is a continuation of U.S. patent application Ser. No. 12/614,670 filed Nov. 9, 2009, which claims priority to U.S. Provisional Patent Application No. 61/150,084 filed Feb. 5, 2009, entitled "Centralized Internet Authentication and Identification Technology with Safe Private Data Storage," the entirety of each of which is hereby incorporated by reference herein.

FIELD OF THE INVENTION

The present invention relates generally to computer systems, methods and computer program products and, more particularly, to electronic commerce and authentication conducted via computer networks.

BACKGROUND OF THE INVENTION

Authentication is the process of validating a set of credentials that are provided by a user or on behalf of a user. Authentication is accomplished by verifying one or more of something a user knows, something a user possesses, or some characteristic about the user through a challenge/response operation using various authentication protocols. For example, verification of something that a user knows may be accomplished through a shared secret, such as a user's password, or through something that is known only to a particular user, such as a user's cryptographic key. Verification of something that a user possesses may employ a smartcard or some other form of hardware token. Verification of a user characteristic might employ a biometric input, such as a fingerprint or a retinal map.

The Internet provides pervasive access to sensitive online information and transactions, including financial account transactions and product ordering transactions. Access to this information must be protected and unauthorized individuals must not be allowed to execute transactions (e.g., issue invalid orders or execute bank account withdrawals). Many online e-commerce providers provide only simple password level protection for such accounts. Some providers provide more sophisticated authentication commonly referred to as multi-factor or two-factor authentication. For example, a provider may require the use of a personal identification number (PIN) in combination with a digital certificate or a set of numbers generated by a token to authenticate a user. Nonetheless, "user ID and password" combination systems remain the most prevalent authentication strategy for authenticating a user attempting to access some remote resource via the Internet. There is a well known compromise between convenience—(i.e., a weak password that is easy to remember)—and security (i.e., a strong password with multiple alphanumeric digits, capitalization rules, etc.). Also, people often use the same user ID/password pair for multiple resources as they simply cannot manage or remember different user ID/password combinations for the large number of resources to which they subscribe. Reuse of these combinations, however, reduces the level of security attainable with this authentication scheme.

The common use of loyalty cards raises a related problem—individuals have too many of them. It is difficult if not impossible for a person to keep them on his or her person at all

times. As a result, users often fail to use their loyalty cards, which results in lowered or lost loyalty status, or the user is forced to provide sensitive personal information to a clerk for authentication purposes.

The relative safety of customer/user private data maintained by all of these service providers is also a huge concern. As a rule, every service provider obtains private user data at the time of registration (e.g., user name, phone number, address etc.) and stores this information under a user profile in its own database. Those databases, or parts of them, may be (and quite often are) stolen or breached and then used for criminal purposes. Moreover, combining data from different sources can provide a detailed look into a user's life, providing the opportunity for fraud such as identify, account or credit fraud.

The problems associated with weak authentication and loss of private data present the largest threats to the future of e-commerce.

SUMMARY OF THE INVENTION

A token-based centralized authentication method for providing access to a service provider to user information associated with a user's relationship with the service provider includes the steps of: authenticating a user presenting a user token at a user terminal, the user token having stored thereon a user ID; deriving a resource identifier using at least two data input elements, the at least two data input elements including the user ID of the user and a service provider ID of the service provider, wherein the user information is stored in a storage network and the resource identifier is associated with the user information; retrieving the user information from the storage network using the resource identifier; and providing the retrieved user information to the service provider.

The above and other features of the present invention will be better understood from the following detailed description of the preferred embodiments of the invention that is provided in connection with the accompanying drawings.

BRIEF DESCRIPTION OF THE DRAWINGS

The accompanying drawings illustrate preferred embodiments of the invention, as well as other information pertinent to the disclosure, in which:

FIG. 1 is a stylized overview of a system of interconnected computer networks, one of which includes an Authentication and Distributed Data Storage Management System;

FIG. 2 illustrates the Authentication and Distributed Data Storage Management System of FIG. 1 in more detail along with its connections for interfacing with a Service Provider Agent, User Terminal and Distributed Data Storage System;

FIG. 3 is a block diagram of an ID Token for use in the system of FIG. 2 and FIGS. 3A-3D illustrate various embodiments of ID Tokens;

FIG. 4 illustrates the User Front End component of the Authentication and Distributed Data Storage Management System with its main links to other parts of the system;

FIG. 5 illustrates the Service Provider Front End component of the Authentication and Distributed Data Storage Management System with its main links to other parts of the system;

FIG. 6 illustrates the Distributed Data Storage System of FIG. 2 in more detail with its connections to various other components of the system;

FIG. 7A is a message sequence chart for user authentication at a Service Provider and user data retrieval according to a first embodiment of the present invention;

FIG. **7**B is a message sequence chart for user authentication at a Service Provider and user data retrieval according to a second embodiment of the present invention;

FIGS. **7**C and **7**D are alternative embodiments of the message sequence chart of FIG. **7**B;

FIG. **8** illustrates the components of an embodiment of a Key Management System; and

FIG. **9** is message sequence chart illustrating a method of generating and issuing a new ID token pair for replacement of an ID token.

DETAILED DESCRIPTION

This description of the exemplary embodiments is intended to be read in connection with the accompanying drawings, which are to be considered part of the entire written description. Terms concerning attachments, coupling and the like, such as "connected" and "interconnected," refer to a relationship wherein components communicate to one another either directly or indirectly through intervening structures, unless expressly described otherwise.

A centralized authentication system with safe private data storage and method of providing centralized authentications with safe private data storage are described herein in connection with the figures. In the following description, it is to be understood that system elements having equivalent or similar functionality are designated with the same reference numerals in the figures. It is to be further understood that aspects of the present invention may be implemented in various forms of hardware, software, firmware, or a combination thereof. In particular, various system modules described herein are preferably implemented in software as an application program that is executable by, e.g., a general purpose computer or any machine or device having any suitable and preferred microprocessor architecture. Various functionality described herein is preferably implemented on a computer platform including hardware such as one or more central processing units (CPU), a random access memory (RAM), and input/output (I/O) interface(s). The computer platform also includes an operating system and microinstruction code. The various processes and functions described herein may be either part of the microinstruction code or application programs which are executed via the operating system. In addition, the computer platform may include various other functional software (e.g., network drivers, communication protocols, etc.) as well as other peripheral devices connected to the computer platform such as an additional data storage device.

Various aspects of the present invention can be embodied in the form of methods and apparatus for practicing those methods. Code to implement the present invention may be embodied in the form of program code operably disposed in tangible media, such as in system memory or stored on storage media such as a fixed disk, floppy disk, CD-ROM, hard drives, or any other machine-readable storage medium wherein, when the program code is loaded into and executed by a machine, such as a computer, the machine becomes an apparatus for practicing the invention. The code for implementing various aspects of the present invention may be transmitted over some transmission medium, such as over electrical wiring or cabling, through fiber optics, or via electromagnetic radiation, wherein, when the program code is loaded into and executed by a machine, such as a computer, the machine becomes an apparatus for practicing the invention. When implemented on a general-purpose processor, the program code segments combine with the processor to provide a unique device that operates analogously to specific logic circuits. For the purpose of this disclosure, the term "processor" may be used to refer to a physical computer or a virtual machine.

It is to be further understood that, because some of the constituent system components described herein are preferably implemented as software modules, the actual system connections shown in the figures may differ depending upon the manner in which the systems are programmed. It is to be appreciated that special purpose microprocessors may be employed to implement various aspects of the present invention. Given the teachings herein, one of ordinary skill in the related art will be able to contemplate these and similar implementations or configurations of the present invention.

Before describing in detail the various aspects of the present invention, a general introduction to an environment in which the invention may be deployed is presented in connection with FIG. **1**.

With reference to FIG. **1**, the Internet **114** is a worldwide system of computer networks—a network of networks in which a user at one computer or other device connected to the network can obtain information from any other computer and communicate with users of other computers or devices. The most widely used part of the Internet is the World Wide Web (often-abbreviated "WWW" or called "the Web").

One of the most outstanding features of the Web is its use of hypertext, which is a method of cross-referencing. In most Web sites, certain words or phrases appear in text of a different color than the surrounding text. This text is often also underlined. Sometimes, there are hot spots, such as buttons, images, or portions of images that are "clickable." Clicking on hypertext or a hot spot causes the downloading of another web page via a protocol such as hypertext transport protocol (HTTP). Using the Web provides access to millions of pages of information. Web "surfing" is done with a Web browser, such as Apple SAFARI® and Microsoft INTERNET EXPLORER browsers. The appearance of a particular website may vary slightly depending on the particular browser used. Versions of browsers have "plug-ins," which provide animation, virtual reality, sound, and music. Interpreted programs (e.g., applets) may be run within the browser.

FIG. **1** shows a plurality of interconnected computer system networks **102** and devices **110**. More specifically, the networks **102** may be computer system networks run by service providers. A typical networked computing environment can be broadly described as comprising "users" and "service providers." A service provider delivers some form of information, informational access, or access to resources to a user electronically via computer systems and networks, such as those shown in FIG. **1**. A user may be regarded as a consumer of the provided service. In general, many different types of service providers may be present in a given networked environment, such as the environment shown in FIG. **1**. Online merchants represent a class of e-commerce service providers, while Web portals represent a class of information service providers. Internet service providers are entities that provide a network communication link to the Internet as a service. Many of these service providers provide access to their particular service or resource only after a user has been properly authenticated. The service provider then makes use of the aspects of the user's identity it has been authorized to access. Non-limiting examples of service providers include public or corporate WEB-services such as e-commerce sites (e.g., Amazon.com), public mail servers (e.g., mail.google.com), wikies, social network services (e.g., facebook.com), traditional brick-and-mortar merchant systems (e.g., sales systems at Macy's or Home Depot), and traditional and on-line banking services, to name a few.

Each service provider computer system network **102** may include a corresponding local computer processor unit **104**, which is coupled to a corresponding local data storage unit **106** and to local network user terminals **108**. A computer system network **102** may be a local area network (LAN) or part of a wide area network (WAN), for example.

The illustrated environment also includes a third-party (i.e., not a "user" and not a "service provider" as discussed above) authentication system **202**, which includes a processing system identified as Authentication and Distributed Data Storage Management System **204**. In certain embodiments, the Authentication and Distributed Data Storage Management System **204** provides a vehicle for providing mutual authentication during a transaction. That is, the authentication operations of the system can be used to authenticate not only the user but also the service provider before any data from its secured data storage is released. Moreover, as part of this authentication process, the Authentication and Distributed Data Storage Management System **204** itself can be authenticated to the user and the service provide as provided in more detail in the remainder of this description. The system **204** includes local computer processing units **208** (such as for performing administrative actions) and local storage **206**. The system **202** is shown coupled to the user computer processing units **110** and networks **102** through the Internet **114**, but it should be understood that communications between these devices and networks can also be by way of a private network or dedicated connection.

Each of the plurality of user devices **110** and local user terminals **108** (collectively, user terminals) may have various devices connected to their local computer systems, such as scanners, barcode readers, printers, finger print scanners, mouse devices, keyboards, and other interface devices, such as Token Interface **112** described in more detail below.

The processor unit **104** of the service provider computer system network **102** can take the form of a server and provide front-end graphical user interfaces (GUIs) for providing its associated services/resources to local and remote user terminals **108**, **110**. The processor unit **104** can also provide back-end GUIs, for example, used by system administrators. Local and remote terminals **108**, **110** are said to be "clients" of the processor unit **104**. A "client" is any computer or device that is capable of connecting to a server computer (referred to as the "host") or device through a network, wired or wireless. A client may also refer to computer software or firmware that calls and connects to a server. The aforementioned GUIs can take the form of, for example, a webpage that is displayed using a browser program local to the user terminal **108**, **110**. Front- and back-end GUIs may be portal pages that includes various content retrieved from the one or more data storage devices **106**. As used herein, "portal" is not limited to general-purpose Internet portals, such as YAHOO! or GOOGLE but also includes GUIs that are of interest to specific, limited audiences and that provide the user access to a plurality of different kinds of related or unrelated information, links and tools as described below.

A user may gain access to the services/resources provided by a service provider's computer processor unit **104** of the computer system network **102** by using a user device **108**, **110**, programmed with a Web browser or other software, to locate and select (such as by clicking with a mouse) a particular webpage (or "page" accessible via local area network). The content of the webpage is located on the one or more data storage devices **106**. The user devices **108**, **110** may be microprocessor-based computer terminals that can communicate through the Internet using the Internet Protocol (IP), Kiosks with Internet access, connected personal digital assistants or

PDAs (e.g., a PALM® device manufactured by Palm, Inc., IPAQ® device available from Compaq, iPHONE® from Apple, Inc. or BLACKBERRY® device from RIM), or other devices capable of interactive network communications. User devices **108**, **110** may be wireless devices, such as a hand-held unit (e.g., a cellular telephone or a portable music player such as an iPod® device) that connect to, and communicate through, the Internet using a wireless access protocol (WAP) or other protocols. Other types of devices may also be substituted in the system for user devices **108**, **110**. One non-limiting example may be a door lock having an embedded processor without a visual browser that generates GUIs for a user display but rather that makes hidden requests to a predefined Web server and in accordance with a reply from the Web server performs some operations, e.g., triggers a switch or relay, responds with a reply, etc. In order to access a secure area, the user presents an ID Token to an appropriately configured reader. The service provider in this example can be viewed as the corporate IT or security system.

The system and method described herein may be implemented by utilizing all or part of the environment described above in connection with FIG. **1**. It should be apparent to one of ordinary skill in the art that the system may be incorporated in a LAN, in a WAN, or through an Internet **114** based approach, such as through a hosted or non-hosted application service, or through a combination thereof.

FIG. **2** illustrates a particular embodiment of a centralized authentication system with safe private data storage that may be implemented using the computing environment illustrated in FIG. **1**. The Authentication and Distributed Data Storage Management System **204** includes a Service Provider Front End module **205** for interfacing with the Service Provider Agent **220**, a User Front End module **208** for interfacing with the combined User Terminal/Token Interface **222**, a Distributed Data System Management module **210** and a Key Management module **212**. An ID Token **224** is shown in communication with the User Terminal/Token Interface **222**, which is in communication with the Service Provider Agent **220** either locally or remotely through Internet **114**. Service Provider Agent **220** and User Terminal/Token Interface **222** communicate with the Authentication and Distributed Data Storage Management System **204** through a network, such as Internet **114**.

Although FIG. **2** illustrates a single Service Provider FE **205** and a single User Front End **208**, it should be understood that this is for illustrative purposes only. That is, in embodiments the system can include multiple instances of both the Service Provider FE **205** and User Front End **208** each with its own respective address. These front ends can be located at a single node or at multiple nodes. This provides two advantages. First, for a geographically distributed system, users and service providers can be connected to the nearest front ends. Second, in the case a node fails, it is still possible for service provider and user to access other front ends.

As described above, a service provider delivers some form of information, informational access, or access to other resources or services (collectively or individually, "resource") to a user electronically via computer systems and networks, such as those shown in FIG. **1**. A user may be regarded as a consumer of the provided service. The service provider can be thought of as an entity that provides some Internet (or other networked) service either directly to the consumer (e.g., e-commerce) or indirectly (e.g., by maintaining a loyalty program which the user uses either in person or remotely). In a second sense, the service provider can be thought of as combination of computer programs, computers, network links that implement the functionality of this Internet

(or other networked) service. Therefore, in order to resolve this uncertainty, this aspect of the service provider is referred to herein as the Service Provider Agent (SPA). Quite often the programs used by service providers to implement the Service Provider Agent are web servers and data base management systems, to name a few.

Authentication and Distributed Data Storage Management System 204 is in communication with Distributed Data Storage 216 through network 214, which may be a public network such as the Internet 114 or a private network. Distributed Data Storage 216 includes multiple, preferably geographically distributed, storage nodes 218.

The system shown in FIG. 2 is designed to facilitate user authentication with service providers for secure interactions between private users and public service providers, as well as provide secure data storage of user private data on behalf of the service providers or users. In various embodiments, discussed below, a User Identification code (User ID) and Service Provider Identification code (Service Provider ID) are used in retrieval of user data from Distributed Data Storage 216. Preferably, these codes are not known to the Authentication and Distributed Data Storage Management System 204 on a permanent basis. Instead, they become known (if at all) only during a user authentication phase while the user is being authenticated.

In embodiments, all user data are dispersed in accordance with a selected information dispersal algorithm (IDA) over multiple networked storage nodes in such a way that it is not possible to reconstruct the whole record or part of it from not more than some predefined minimum number of storage nodes 218. IDA algorithms are discussed in more detail below. User data stored as a user profile can include personal and financial data associated with a specific user, such as a user name, a user address, a phone number, a user e-mail address, a credit card number, credit card expiration date, a bank account number, a bank routing number, a user social security number, a user driver's license number, a user identification number, a user's place of birth, a user's date of birth, a user's mother's maiden name, and any other personal identification information relevant to the user-service provider relationship. User data can also include preference data, such as at least one shopping profile, at least one music profile, at least one banking profile, and other data that indicates the user's preferences for transactions, vendors, products, or services of various kinds as well as historical data representing the user's status in a loyalty program or other indicia of the user's previous transaction history with a given service provider.

As one means to authenticate a particular user, the system makes use of portable devices such as hardware identification tokens (ID Tokens 224), which hold the aforementioned User ID and one or more User Data Encryption keys. In exemplary embodiments, any cryptographic calculations are performed and protocols reside in the ID Token 224 itself, rather than in the User Terminal 222. The Terminal 222 only helps to pass messages to/from the ID Token 224 and other components in the system. This approach allows any suitably configured user terminal, not necessarily only "trusted" terminals, to be used in the system since all secure elements are in the ID token 224, which is produced in accordance with established security measures known in the art for both hardware and software. The system is thus very secure and mobile, i.e., the ID Token 224 can be used with a wide array of unsecure computers, pay terminals, etc.

As a result of both service provider and user authentication, the system can obtain an access code, corresponding to user data stored in a data container associated with the authenti-

cated user/service provider pair. This access code is used by the system to retrieve the data container from the secure storage of the system. This access code is referred to herein as a "resource identifier" and is discussed in more detail below.

One advantageous feature of the system is that every act of User/Service Provider authentication involves the generation of a temporary transaction identifier (e.g., a ticket), which is unique in time and space. The ticket allows the system to associate a user with a service provider during a given transaction. The system know to whom it issued the ticket and learns the identity of party that returns the ticket to the system. Ticket life cycle starts when either side (ID Token 224 user or Service Provider Agent 220) requests a new ticket and ends when the other side (Service Provider Agent or User) produces this ticket back to the system. The association between the service provider and the user is established when the ticket circulates through the system For example, if a user (through the ID Token 224) initiates the transaction by requesting a ticket, then the ticket traverses the following circular path: User FE 208 of the Authentication and Distributed Data Storage Management System 204→ID Token 224→Service Provider Agent/Web Server 220→Service Provider FE 205 of System 204→User FE 205 of the System 204. Conversely, if a service provider (through the Service Provider Agent/Web Server 220) initiates the transaction by requesting a ticket, then the ticket traverses the following circular path: Service Provider FE 205 of the Authentication and Distributed Data Storage Management System 204→Service Provider Agent/Web Server 220→ID Token 224→User FE 208 of System 204→Service Provider FE 205 of the System 204.

The ticket may carry various information. In embodiments, this information is a combination of human-readable Service Provider name, network node address from where this ticket was issued, and a "number used once" (nonce) based on a random number.

The security of user private data is ensured via a number of measures. First, in embodiments, necessary user access and encryption keys are kept only on portable ID Tokens 224. Most of this information is not known to the System 204 on any permanent basis (i.e., the data are not stored on hard disks or other kind of non-volatile memory). For user authentication to be successful, mutual authentication (e.g., authentication of the ID token 224 and Service Provider Agent 220, as well as authentication of the Authentication and Distributed Data Storage Management System 204 to the ID token 224 and Service Provide Agent 220) is employed.

The ID Token 224 preferably is a physical object such as a hardware token or an embedded token, containing a computer chip, integrated circuitry, smart card chip or software, or combination thereof. If ID Token 224 is a hardware token, it preferably takes the form of a ring or other jewelry; a dongle; an electronic key; a card, such as an IC card, smart card, RF ID or proximity card, debit card, credit card, ID badge, security badge, parking card, transit card; or the like. If the ID token 224 is an embedded token, it preferably takes the form of a cell phone; a personal digital assistant (PDA); a watch; a computer; computer hardware; or the like. The ID Token 224 preferably includes an I/O support element or device interface that may take the form of any number of different apparatuses, depending upon the particular application in which it is used and depending upon the type of device with which it interacts. In embodiments, the I/O interface includes a port, such as a wireless communications port (e.g., Near Field Communication (NFC) interface), a serial port, a USB port, a parallel port, or an infrared port, or some other physical interface for communicating with an external electronic apparatus, whether by contact or contactless method.

Second, in embodiments, each service provider is registered in the Authentication and Distributed Data Storage Management System **204** in the same way as private users, i.e. all service providers are given a unique Service Provider ID and corresponding access keys and encryption keys. The service provider must pass mutual authentication procedures before being provided access to user data.

Third, in embodiments, the User ID and Service Provider ID pair, made known during the authentication process, are used to form an access code (i.e., the "resource identifier") that identifies a Data Container in the storage system **216**. This Data Container holds a user's private data that a particular Service Provider is allowed to access, use and/or modify. The Data Container can be analogized to a safe deposit box where two keys are needed to open it—one belongs to a bank, the other to the client. Each relationship that a user has with a service provider is associated with its own data container since all Service Provider ID/User ID pairs are unique.

Fourth, in embodiments, to provide reliable storage of Data Containers the system adds some redundancy information and scatters the user data over multiple network storage nodes **218**. When data is read back, the combination of the User ID and Service Provider ID are used in defining a particular set of storage nodes, and the way to restore the integrity of the Data Container. Distributed data storage is preferred for most applications but is not a requirement of all embodiments of the invention.

Fifth, in embodiments, the use of redundancy information ensures that it is still possible to reconstruct a Data Container in the event that some storage nodes (i.e., not more than some predefined minimum number of them) become non-functional.

Sixth, in embodiments, Data Containers are ciphered by secret keys, which become known as a result of user authentication. In addition, Data Containers may be ciphered by Service Provider secret keys.

Seventh, in embodiments, as mentioned above Data Containers can be identified by a unique combination of User ID and Service Provider ID. However, if the identifier (in some cases just a "filename") is a mere concatenation of those IDs, there may be potential security issues. For example, person, having an access to a full list of available Data Containers can find all the data, associated with a particular User ID. To avoid this possibility, the combination of User ID and Service Provider ID is transformed by one-way function to produce the Data Container resource identifier so that it is not possible (in any practical sense) to restore either the User ID or the Service Provider ID from resulting access codes.

System from the User Point of View:

From the user point of view, user authentication is based on at least the "what somebody has" principle—ID Token **224**. As described above, the ID Token **224** is preferably a small electronic device that the user has at his disposal. FIGS. **3**A-**3**D illustrate just some of the many possible embodiments of an ID Token **224**. From the user's point of view, the ID Token **224** is a "universal key" that opens many doors (i.e., it can be used to authenticate the user to many different service providers).

For applications of an ID Token device requiring high security, the device—or the device in combination with an I/O support element—may include the following components: a keypad (alphanumeric), interactive display, or other type of user data entry mechanism (collectively referred to herein as "User Interface") that allows a user to compose or modify a message; a User Interface for inputting data representing a secret (it should be noted that the User Interface for generating or modifying a message may, but does not have to, be the

same as the User Interface for the entry of the data representing a secret); a display for showing the message and/or secret to the user; a scanner or reader for receiving at least one type of biometric data for a biometric characteristic of the user; memory for securely storing a secret of the authorized user, biometric data of the authorized user, and/or other security information; a processor or circuitry for verifying input of the secret or biometric data as being that of the authorized user; a processor or circuitry for generating or originating digital signatures; and/or an output for outputting from the device and transmitting information including the message and digital signature therefor. Preferably, the device also includes memory for storing and exporting encryption key(s), a Token ID, a User ID, and other information. For lower security applications, not all of the above elements are necessary.

In certain embodiments, the ID token is smart enough to ask for a second kind of authentication criteria, such as a "what you know" authenticator (e.g., PIN) for critical applications and to display a service provider name during the authentication process.

FIG. **3** is a block diagram of the functional components of the ID Token **224**. The heart of ID token is Secure Element **10**, which includes a microprocessor, memory (e.g., RAM and ROM memories) for operating instructions and data storage, and input/output interfaces. The microprocessor operates in accordance with a program resident in its memory. As discussed in detail in the following sections, every ID Token has stored in its memory a Token ID, a Token Key, a User ID and optionally a User Data Encryption Key. The Token ID is a unique number assigned to this token and known to the authentication system. It is not a secret parameter and is used for authenticating the ID Token.

The Token Key is a secret parameter. This Token Key is also known to the authentication system. This Token Key is used for token-to-system mutual authentication and creation of a ciphered communication channel between the system and the token.

The User ID is the most sensitive parameter stored in the ID Token. This User ID is used to derive a resource identifier (e.g., Data Container name) used in retrieval of the user's stored data. If sent outside of the ID Token at all, it should only be sent to the authentication system via a ciphered channel.

The User Data Encryption Key is optional and used in some applications where data may (and preferably is) encoded/decoded by the ID Token. For example, a user could use the distributed data storage system for password storage or storage of other personal data. The user accesses this data through a User Terminal. When retrieved from the storage system, the User Terminal can pass the retrieved data to the ID Token for decryption and return to the User Terminal for viewing and/or editing the data, and pass the data back to the ID Token for encryption before transmission back to the distributed data storage system for storage.

The architecture of the Secure Element as well as its software ensure that the Token Key (and, in some cases the User Data Encryption Key) cannot be exported from the token memory. They also ensure that the User ID may be transmitted only via ciphered channel.

One possible implementation of the Secure Element is a cryptographic card. Available cards can communicate by a legacy ISO-7816 contact interface, a contactless interface (e.g. ISO 14443) or a USB interface (or any combination of these interfaces). In some cases the Secure Element may have a SWP-interface for communication with an external contactless transceiver. This Secure Element may be packaged in an "ID-1" plastic body (e.g., a well-known bank card body) or may be included in a SIM card, which has a secure micropro-

cessor and memory, as used in mobile phones. Alternatively, the Secure Element may take the form of a packaged die with pins for soldering (or other connection) to an appropriately configured ID Token body with interface connections for power and communications.

The simplest form of ID token is an ID-1 smart card which connects to a computer via USB interface or via a card reader. In that case it is responsibility of software at a User Terminal to show a Service Provider name and accept user consent for authentication (described in various embodiments below).

Some embodiments may allow for the Secure Element to have its own user interface 20, i.e. display, buttons, touch screen, and the like. This solution is preferred as it does not depend on any software at the user terminal.

If the Secure Element does not have its own user interface 20, it may be embedded in a housing, e.g., a MP3 player, PDA or mobile phone, that provides its own user interface 40 as well as its own electronics 30 for communicating with an external User Terminal (e.g., card reader or computer). Some mobile phones, PDAs and the like may already include components 10, 30 and 40. The ID Token functionality could then be implemented in an application of the device. The Secure Element may be a 3G multi-application SIM card or specially installed second cryptographic element. Any number of interfaces (e.g. Bluetooth or USB) may be used to connect the device to the User Terminal.

The User Terminal may include, if necessary, software for routing various communications between the browser resident on the User Terminal, the User Front End 208, and the ID Token 224. This software can be permanently resident on the User Terminal, such as in the form of a browser plug-in, or in form of drivers or executable programs, including programs running as a service (daemons). Some parts of User Terminal software may be downloaded each session as, for example, an applet. A servlet based approach may also be used. FIG. 3A illustrates a basic smart card or fob type ID token 224A. The ID token 224A includes an I/O 225, such as a USB connector, for interfacing with an I/O interface of a User Terminal/Token Interface 222, which may be either a specialty terminal (such as a Point of Sale terminal of a merchant) located at the service provider premises or the user's computer, which has Internet access. Instead of a wired interface, such as a USB interface, the ID token 224A can have a wireless interface for interfacing with a suitably configured User Terminal/Token Interface. In embodiments, the ID token 224A also includes an activation button 227 ("consent" button).

FIG. 3B illustrates an alternative embodiment of an ID token 224B. The ID token 224B has a user interface including a screen or display 229 and input buttons 231. The ID token 224B also includes a wireless communications interface (illustrated by wireless communications 233), such as a Infrared Data Association (IrDA) interface, contactless Near Field Communications (NFC) interface, or Bluetooth interface. FIGS. 3C and 3D illustrate that ID token functionality may be incorporated into mobile phones 224C and 224D as applications resident on the phones. In the embodiment of FIG. 3C, the mobile phone 224C can be connected to the USB port of a User Terminal/Token Interface 222 by a wired connection 235. Alternatively, in the embodiment of FIG. 3D, the mobile phone 224D can communicate with the User Terminal/Token Interface 222 wirelessly (as illustrated by wireless communications 237), such as by way of NFC, Bluetooth, SMS/GPRS/3G or other appropriate technology.

In order to authenticate a user accessing the website of a particular service provider, or to authenticate the user at a service provider premises (i.e., at a POS terminal), the user connects his ID Token 224 to a User Terminal/Token Interface

222, which may be the user's personal computer or a terminal at the service provider. The user presses a button on the Token 224 to confirm that the user seeks to be authenticated to the service provider. In embodiments, the consent button could be implemented as a soft button on the display of the User Terminal. As a result of token authentication and service provider authentication (the processes of which are described in detail below), the service provider is provided access to the user's data needed by the service provider for interaction with the user. This data (e.g., a customer profile) are retrieved from Distributed Data Storage 216, assembled and sent to the Service Provider Agent 220. The user data allows the service provider to know, for example, how to address the user, how loyal the user is and what kind of discounts should be provided. The service provider can modify the user's data and send it back to Authentication and Distribution Data Storage Management System 204 for safe storage in the Distributed Data Storage 216. Sensitive data are not maintained at the Service Provider Agent/Web Server or associated data storage and thus are not vulnerable to inappropriate access.

As noted above, the functionality of the system is similar to that of a safe deposit box. Personal data, granted to a service provider by the user, are stored in the virtual safe deposit box. To open the box two keys are needed: one from the user and one from the service provider. Once the box is open, the service provider obtains the data and uses it in a current session with the user. When the session is over, the service provider may put modified data back into the safe deposit box or return the box with the content unmodified.

It is important to note that each "safe deposit box" or "data container" contains only data relevant to a particular user/service provider pair. This user data is generated as part of the user's registration at a service provider's website or at the time of issuing a loyalty card and may be updated as the relationship with the user progresses to reflect the user history with the provider. By "registration" it is meant an operation in which a user provides identity information to a service provider in order to establish a permanent relationship with the service provider; thereafter, the service provider recognizes the user through some form of authentication credentials. User data for another service provider is stored in a separate data container ("box") and are available only to that particular service provider.

System from Service Provider Point of View:

To use the Authentication and Distributed Data Storage System for third-party identification/authentication and for safe private data storage, the service provider must first register with the Authentication and Distributed Data Storage Management System 204. The service provider is assigned a Service Provider ID and one or more secret keys for authentication and traffic ciphering. These secret keys and Service Provider ID can be provided in the form of smart USB tokens that are installed on the Service Provider's servers, such as at the USB port of the servers. If the service provider uses a hosting service as its Service Provider Agent 220, then this information can be provided as, for example, a software token to the hosting service. Any necessary software is then installed at the Service Provider Agent/Web Server 220 for enabling this kind of third-party identification/authentication. For example, the software may include, generally speaking, a library—analogous to what is provided by the OpenID Foundation for those web entities using their authentication system. The library is installed on the server and modifications are made to the service provider's WEB files/programs to call this library's procedures for user authentication/database requests. By way of example, the Apache Web Server, which is the most widely used server today, is configured to be able

to use external modules for authentication. Module names start with mod_auth_XXX, where XXX is authentication method. So, this module can be provided for use by a service provider server. The service provider may choose to trust the Authentication and Distributed Data Storage Management System **204** with storing user data associated with a specific user. Alternatively, in cases where the service provider already has a large investment in a reliable database and does not want to redesign its core technologies, it is possible to store within the Distributed Data Storage System **216** only certain pieces of information, such as the Service Provider's local user ID that it associates with the presented user. It should be understood that this form of user data need not necessarily be, but may be, stored in a distributed format. No matter which kind of service is chosen, the user experience will be the same.

If the service provider interacts with the user through a webpage, the service provider preferably modifies its login page to add an appropriate graphical symbol, textual prompt (analogous to the OpenID or Microsoft LiveID single sign on service symbols) or button that allows a user to authenticate himself/herself using the user's ID Token **224**. When the user presses on the button or points-and-clicks the graphical symbol, a new graphical user interface (e.g., webpage) may be displayed to the user. This new graphical user interface prompts the user to plug-in (by wired or wireless connection) his ID Token **224** and activate the user's ID Token **224** (e.g. press the "consent" button in the embodiment of FIG. **3A**). When the user activates the ID Token **224**, a new authentication transaction begins. A temporary transaction identifier (e.g., "ticket") is created and used in the authentication process of authenticating both the user and/or the service provider (described in more detail below). The ticket is issued by the Authentication and Distributed Data Storage Management System **204** and passed between the User Terminal/ Token Interface **222** and the Service Provider Agent **220**. If authentication is successful, the Service Provider Agent **220** receives the stored user data from Authentication and Distributed Data Storage Management System **204**. For example, the Service Provider Agent **220** can receive all the information about a particular user that has been gathered to date by the Service Provider, i.e., the user information that was gathered during initial user registration with this Service Provider along with historical data (e.g., purchase or other transaction history, etc.). If the Service Provider had chosen to keep all user data in its own database, then the retrieved data may carry only a pointer (or reference, or key) to the user record, such as in the form of a user identifier used in the database system accessible to the Service Provider Agent **220**.

FIG. **4** is a schematic illustration of the User Front End module or engine **208** of the Authentication and Distributed Data Storage Management System **204**. The User Front End (User FE) **208** preferably takes the form of a computer program that runs on a networked computer. This computer has a processor, random access memory, a number of network interfaces and a mass storage device (e.g., hard disk drive). If this computer is used solely for the purpose of User FE functionality, then data stored on a hard disk includes principally operating system files and the User FE program. The User FE **208** also includes configuration data, which is used to discover other components of the Authentication and Distributed Data Storage Management System **204** (e.g., Distributed Data Storage Management engine **210**, Service Provider Front End engine **206** and Key Management engine **212**), to the extent those other components are resident on other networked computers/processors forming Authentication and Distributed Data Storage Management System **204** or at other

IP addresses in a network (virtual or otherwise). From a network point of view, the User FE **208** uses Internet Protocol (IP) for communications with other devices and has three principal connection points. The first connection of interest is connection **239** from the User Terminal/Token Interface **222** to the User FE **208** as a token server. This token server has a public IP address and is the entry point for all authentication requests from User Terminals/Token Interfaces **224**. Those requests may arrive from all over the world. User FE **208** has another IP connection **241**, which is a connection point to Distributed Data Management engine **210**. The User FE **208** uses this connection **241** to read data containing ID Token symmetric keys for mutual User FE/ID Token authentication. This connection is an intra-system connection and may have an internal system IP address (e.g., an address inside a Virtual Private Network (VPN)). Finally, the User FE **208** has a connection **243** to exchange data (e.g., tickets, User IDs or other information) with Service Provider Front End **205**. This connection may also use an intra-system network connection through, for example, a VPN.

The User Front End **208** is responsible for authentication of the user using ID tokens **224**. Authentication is based on a unique token number and the User FE's knowledge of a token secret key. The token secret key (as well as enabled/disabled state and other possible parameters) may be stored in an external storage system, such as the Distributed Data Storage System **216** managed by Distributed Data Storage Management engine **210**. This option allows the User FE **208** not to keep records describing tokens in its memory or attached mass storage devices. After successful authentication, the ID token **224** sends its real secret data—the User ID, which is a unique user number stored on the ID token **224** in the system and used in data retrieval from the Distributed Data Storage System **216**. The User ID should not be confirmed with a Token ID, which is another ID stored on the token but not used in connection with a Service Provider ID for retrieval of a data container. When User FE **208** receives this User ID, it generates a temporary data structure **245** in its random access memory. This data structure **245** holds information on a newly created transaction:

(i) a unique identifier of the transaction (referred to herein as "temporary transaction identifier" or "ticket"), which preferably includes a random number and the network address of the User FE **208**;

(ii) User ID; and

(iii) a User Data Encryption Key (optional).

Every transaction is assigned a "time-to-live" parameter, which represents the maximum time period the transaction may be kept in the memory of User FE **208**. Regardless of the time-to-live parameter, the data structure **245** can be used as a means to supply the Service Provider Front End **205** with the data contained therein.

FIG. **5** is a schematic illustration of the Service Provider Front End module or engine **206** of the Authentication and Distributed Data Storage Management System **204**. The Service Provider Front End **205** preferably takes the form of a computer program that runs on a networked computer. This computer has a processor, random access memory, number of network interfaces and mass storage device (e.g., hard disk drive). If this computer is used solely for the purpose of Service Provide FE functionality, then data stored on a hard disk includes principally operating system files and the Service Provider FE program. The Service Provider FE **208** also includes configuration data, which is used to discover other components of the Authentication and Distributed Data Storage Management System **204** (e.g., Distributed Data Storage Management engine **210** and User Front End engine **208**), to

the extent those other components are resident on other networked computers/processors forming Authentication and Distributed Data Storage Management System **204** or are located at another IP address. From a network point of view, the Service Provider Front End **205** supports Internet Protocol (IP) communications and has three connection points. A first connection point **247** is an access point for Service Provider Agents **220**. This access point **247** is preferably by way of a public IP address and is used for all exchanges with Service Provider Agents **220**. Service Provider Front End **205** has a second IP connection point **251** for communicating with Distributed Data Storage Management engine **210**. The Service Provider Front End **205** uses this connection to receive/send data containers containing user data to the Distributed Data Storage Management engine **210**. Being an intra-system connection, this connection may have an internal system IP address, for example an address inside a VPN. Finally, the Service Provider Front End **205** preferably has a third connection **249** for exchanging data (tickets, User IDs or other information) with User Front End **208**. This connection also uses an intra-system network address, for example an address in a VPN.

The Service Provider Front End **205** can be considered a "socket" in the Authentication and Distributed Data Storage Management System **204** to which Service Provider Agents **220** connect in order to obtain user data from the system. The Service Provider Front End **208** is responsible for authentication of Service Provider Agents **220**, transaction identifier ("ticket") transfer and user data exchange between the Authentication and Distributed Data Storage Management System **204** and the Service Provider Agents **220**. In embodiments described more fully below, when the Service Provider Front End **205** receives a "ticket" from a Service Provider Agent **220**, it calculates a network address of the User FE **208** that issued the ticket and then requests the User ID and (optionally) User Data Encryption Key from the User FE **208**. Next, the Service Provider FE **205** combines Service Provider ID and User ID, and obfuscates this combination to obtain a resource identifier identifying a Data Container. A Service Provider Agent **220** requests the Distributed Data Storage Management System **204** to execute a particular operation (create, read, write or delete) on the Data Container. In the case of a "create" operation, an empty Data Container may be created. When it is a "read" operation, the Data Container is provided by DDS Management System **210** to the Service Provider FE **205**, optionally decrypted with a User Data Encryption key, and sent to the Service Provider Agent **220**.

For "write" operations, the Service Provider FE **205** receives data for reliable storage from Service Provider Agent **220**. Service Provider FE **205** optionally encrypts this data with a User Data Encryption Key and sends the Data Container to Distributed Data Storage Management System **210** for storage. A "delete" operation requests that Distributed Data Storage Management System **210** destroy a Data Container.

FIG. **6** illustrates in more detail the Distributed Data Storage (DDS) **216** and its connections. DDS **216** is used in the system to keep two kinds of system resources: (i) Data Containers having ID Token secret keys and ID Token status, and (ii) Data Containers having private user data. All Data Containers are identified by a resource identifier (i.e., file name) that is derived with an algorithm based on a combination of unique identifiers in the system, namely (in the case of a Data Container having user data) the User ID and Service Provider ID. Other values may also contribute to the combination. This combination is obfuscated by one-way function. A "one-way function" is a function that is easy to compute but whose

inverse is very difficult to compute. The result of the one-way function provides the resource identifier that is used to retrieve a data container from the DDS **216**. The purpose of obfuscation is to make it impossible (in any practical sense) to restore the User ID and/or Service Provider ID from the resource identifier.

In one exemplary embodiment, the obfuscation uses a RSA encoding procedure with a known public key. In cryptography, RSA (which stands for Rivest, Shamir and Adleman) is an algorithm for public-key cryptography. RSA is widely used in electronic commerce protocols, and is believed to be secure given sufficiently long keys. RSA uses a public key and a private key. The public key can be known to anyone and used for encrypting messages. Messages encrypted with the public key can only be decrypted using the private key. The public key consists of the modulus "n" and the public (or encryption) exponent "e." The private key consists of the modulus "n" and the private (or decryption) exponent "d" which must be kept secret. The authentication system generates a public/private key pair. The public key is stored at the node in the system responsible for generating the resource identifier (e.g., ID Token **224** or Authentication and Distributed Data Storage Management System **204** depending on the embodiment). The private key is either destroyed/deleted or set aside in highly secure storage for data recovery in case of disaster. In order to derive the resource identifier, the User ID and Service Provider ID are first concatenated. That is, for illustrative purposes only, if User ID is (in binary) 0110 and the Service Provider ID is 1110, then the concatenation (User ID|Service Provider ID) is 01101110. This concatenation is then encrypted with the public key, i.e., resource identifier= ((User ID|Service Provider ID)**e) mod n. The public key encryption acts as a one-way function since the private key is unavailable to decrypt the resource identifier to reveal the User ID and Service Provider ID.

The DDS includes a plurality of storage nodes **218**. The DDS Management engine **210** preferably includes one or more Data Collectors **211**. The storage nodes **218** are networked computers, equipped with hard disks (e.g., solid state disk drives). Their primary task is to permanently store user data. The Data Collector(s) **211** receive requests from User FE **208**, Service Provider FE **205** and Key Management **212** engines. Those requests are to "CREATE", "READ", "WRITE", or "DELETE" a named resource. The essential part of each request is the resource identifier. In certain embodiments, the resources are stored in a distributed manner in accordance with an Information Dispersal Algorithms (IDA). When a resource is stored (a WRITE operation) in the system, the Data Collector **211** executes the IDA to convert the resource data into a plurality (e.g., 10-20) of data segments and calculated derivatives thereof (for redundancy) and sends each segment to a separate storage node **218**. To execute a READ request, the Data Collector **211** first collects the corresponding segments from the nearest storage nodes **218**, and, in case one or more nodes **218** fail, the Data Collector **211** obtains other nodes **218** for their segments. The intrinsic redundancy of the IDA is used to preserve data and can also be used to check for data errors.

Various IDA's may differ in particular details, such as the matrix and arithmetics used, and whether the IDA tries to identify errors itself or in reliance on some other data. But IDAs tend to work in the same way. The operation of an IDA can be illustrated by the following examples. Assume a long number, such as 12345678, is to be stored in a distributed manner. To store the number safely, it is divided into two halves: 1234 and 5678. The first half (1234) is stored at a first storage node (node #1) (e.g., first data server). The second

half (5678) is stored at a second storage node (node #2). Next, some derivative of the halves is calculated, such as the sum of the halves, i.e., 6912. This derivative is stored at a third data storage node (node #3). With this approach, any one of three storage nodes can be lost/corrupted/unavailable and the original data can be restored from the remaining two nodes. For example, if node #1 is down, the original data can be restored using the values in node #2 and #3. That is, the data in node #1 is restored by subtracting the data in node #2 from the data in node #3. Likewise, if node #2 is unavailable, its data can be derived by subtracting the value in node #1 from the value in node #2.

By increasing the storage 1.5 times (when compared to simply storing 1234 and 5678 in two nodes), the original information is recoverable if two storage nodes are available. It is noted that the user of derived redundancy segments also reduces the storage requirements. That is, if pure mirrored redundancy were used, four storage nodes (i.e., two nodes for storing 1234 and two nodes for storing 5678) would be required. Further, while using more storage nodes (four rather than three), not all combinations of nodes can be used to restore the original data. For example, the original data cannot be restored from two nodes having stored therein 5678.

The above-described three node redundancy scheme can be modeled as $(m,k)=(2,1)$, $m+k=n=3$, where m represents the size (in segments) of the original data and the absolute minimum number of segments required to restore information, k represents the redundancy data (i.e., the number of segments of data that can be lost), and n represents the total number of chunks.

Even better results can be obtained if a fourth storage node is added for storing the difference between the data in the second and first nodes, i.e., 4444 (5678−1234). The storage is double (when compared to merely storing the data in two nodes) but any two segments of data can be used to restore the original information, even if none of the segments containing original (i.e., non-derived) data portions (e.g., 1234 and 5678) is available. For example, if both node #1 and node #2 are unavailable, the content of these nodes, and thus the content of the original data, can be restored from node #3 and node #4, i.e., the value of the contents of node #2 is: (nodes #4+#3)/2, and the value of the content node #1 is: (node #3−node #4)/2.

Moreover, if an individual node is still responding but returns corrupted data instead of the real information, this can be detected and the original data restored.

This redundancy scheme can be modeled as (2,2) where $m=2$, $k=2$, $n=4$. Using four storage nodes, any two can be lost and the remaining two can be used to restore the original data.

In an exemplary embodiment, the IDA used by the system to store the user data in distributed form is the Reed-Solomon algorithm. From a very high level and simplified perspective, the Reed-Solomon algorithm works in accordance with the foregoing description, though using Galua fields and polynomial algebra. That is, the algorithm breaks the original data into multiple parts or chunks and provides data redundancy, as opposed to simply mirroring the original data (i.e., storing the same chunk of data multiple times). The algorithm conforms to the (m,k), $m+k=n$ scheme described above. That is, there are "n" nodes, and at least any "m" of them can be used to recover the original information. There are an additional "k" nodes for redundant data. Errors (totaling k/2) can also be detected and corrected when k/2 nodes appear functional at first glance but actually provide corrupt data.

In exemplary embodiments, the IDA has 12 nodes and conforms to a (6,6) scheme. However, greater (or less) redundancy can also be built in, such as (6, 12) and (8, 16) schemes.

Another way to protect the user data is to cipher them with a symmetric key. The key may be calculated as a hash of a concatenated User ID and Service Provider ID.

The storage nodes 218 are preferably distributed over a predefined geographical zones 240_1 to $240n$, where n is preferably 3 or more, in such a way that it is impossible to restore data from nodes 218 belonging to a single zone 330. On the other hand, it should be possible to restore data even in case a whole zone 240 of storage nodes is nonfunctional. For a (12, 6) IDA scheme, the latter condition may be met by three zones 240 with four nodes each. For a (16,8) IDA scheme, 6, 5 and 5 storage nodes 218 are required in three different zones.

FIG. 7A is message sequence diagram for user authentication at a particular Service Provider Agent 220 where the temporary transaction identifier ("ticket") is issued by the User FE 208. In the authentication method illustrated by the sequence diagram of FIG. 7A, the ID Token 224 starts the process, asking for a new ticket from the User FE 208. The User FE 208 logically links the ticket and User ID. The ID Token 224 sends the ticket to the Service Provider Agent 220. Then, the ticket is produced to the Service Provider FE 205. The Service Provider FE 205 obtains the node address of ticket issuer (i.e., of User Front FE 208). The Service Provider FE 205 then obtains the User ID. It is now possible to retrieve corresponding user data. The Service Provider FE 208 links both User and Service Provider Agent IDs and asks the Distributed Data Storage Management engine 210 for the user data that corresponds to this pair. Finally the user data is collected by Data Collector(s) 211 and sent to the Service Provider Agent 220.

With specific reference to FIG. 7A, the process starts when the user presents himself/herself to a service provider, such as when the user accesses the webpage of a Service Provider Agent 220. The user is prompted to authenticate himself/herself using the user's ID Token 224. For example, one way to prompt the user is to send a webpage with a HTML form in it to the User Terminal/Token Interface 222. The user connects the ID Token 224 to the User Terminal/Token Interface 222 (via, for example, USB port, contactless reader, or by taking appropriate steps with the user's mobile phone) and presses the soft or hard "consent" button. The ID Token 224 then starts the process of mutual authentication with the User FE 208. The Token 224 sends and receives messages to/from the User FE 208 via the User Terminal 222. The authentication and data retrieval sequence described below follows.

For communications between the ID Token 224 and the User FE 208, any number of standard mutual authentication algorithms may be used, such as those explained in the ISO/IEC-9798 specification, the entirety of which is hereby incorporated by reference herein. The details of this mutual authentication are not described herein so as to avoid unnecessarily obscuring the details of the present invention. Only a very high level illustration of this authentication procedure is discussed below in connection with messages 701 to 709, with certain features unique to the present system also described in connection therewith.

Every ID Token 224 uses its own authentication key, known to the authentication system. An essential part of any authentication is the sending of the Token ID from the ID Token 224 to the authentication system. This is shown at message 701 where the ID Token 224 sends its Token ID (which is not to be confused with the User ID) to the User FE 208.

The Authentication and Distributed Data Storage Management System 204 stores some information about each token that it creates. This information includes at least a token state (enabled or blocked) and token symmetric keys for use in

token authentication. This information is stored in a data container in the same Distributed Data Storage System **216** as the user data (i.e., as the data containers associated with a user/service provider pair). Therefore, a resource identifier is used to retrieve this information from the storage system. The User FE **208** has the Token ID (from message **701**) and some predefined number (TSPID), which serves as a virtual SP ID. Essentially, TSPID is a system ID that is used in combination with any given Token ID for purposes of deriving a data container name. The User FE **208** uses both identifiers to calculate a data container name (i.e., a resource identifier) for a data container having the token information described above for the presented ID Token **224**. In exemplary embodiments, this resource identifier is derived by using the TSPID and Token ID as inputs to a one-way function Obf(TSPID, Token ID). At message **703**, the User FE **208** sends this resource identifier to the DDS system **210** with a READ request (shown as READ(DC Name), i.e., READ (Obf (TSPID, Token ID)). Passing the resource identifier queries the DDS Management engine **210** for the information on (i) whether this Token ID is registered in the system and is active (i.e., not blocked or deactivated) and (ii) the cipher keys associated with the token.

The system does not use a single "master key" for all tokens. Therefore, there is no master key that can be stolen and used to compromise the system. Separate symmetric keys are used for each ID Token **224** issued by the system. Even then, these keys are not stored in a single place. Rather, the keys are distributed over the DDS system the same way user data (i.e., data containers storing user data) are stored in the system.

The DDS Management engine **210** uses the data container name to retrieve the data container containing the token's secret key(s) and status from DDS System **216**. At message **705**, the data container is sent to the User FE **208**. The use of "key(s)" illustrates that a single key can be used to encrypt communications back and forth between the user FE **208** and the ID Token **224**, or separate keys can be used for encrypting communications to the User FE **208** and from the User FE **208**,

At this point, the User FE **208** continues the authentication process, which normally results in generation of a session key or keys, which will be used to encrypt all subsequent messages between the ID Token **224** and the User FE **208** during this session. As determined by the authentication algorithm that is employed, the ID Token **224** and the User FE **208** exchange communications to complete the mutual authentication. This exchange for completion of the mutual authentication is shown as messages **707** in FIG. 7A. A session key is derived from symmetric authentication keys and random challenges exchanged during authentication. Any session keys may be encrypted using the key retrieved from the DDS system **210** and sent to the ID Token **224**.

At message **709**, the ID Token **224** uses the session key to encrypt the User ID it has stored in secure storage and (optionally) a User Data Encryption Key and sends them to the User FE **208**. The User FE **208** decrypts this message and creates and stores in its random-access memory a data structure **245**, which describes this authentication process. This data structure holds the User ID and the optional User Data Encryption Key along with a temporary transaction identifier ("ticket"). In embodiments, the ticket is a time and space unique identifier of the transaction. For example, the ticket can be a string of ASCII or UTF-coded symbols including a temporarily unique-for-this-User FE random number, the User FE network address (possibly a local VPN address) and optionally some other helper information.

It should be understood that message sequence **701** to **709** illustrates only one possible message sequence for mutual authentication between the ID Token **224** and the Authentication and Distributed Data Storage Management System **204**. Other procedures can be employed, such as those used by the various smart cards available on the market.

At message **711**, the User FE **208** sends the ticket over an encrypted channel (E(ticket)) to the ID Token **224**.

At message **713**, the ID Token decrypts the ticket and passes it to the User Terminal **222**, which, in turn, sends it to Service Provider Agent **220** by, by way of example only, completing the Service Provider Agent's HTML form.

At message **715**, the Service Provider Agent **220** connects to the Service Provider FE **205**, and sends the ticket to the Service Provider FE **205**. Service Providers can be considered to have more or less a permanent connection to the Authentication and Distributed Data Storage Management System **204**. As a result, the Service Provide FE **205** already has the Service Provide ID. If there is no such permanent connection, the Service Provider Agent **220** and Service Provider FE **205** perform mutual authentication and session key generation as discussed above in connection with authentication of the ID Token **224** and User FE **208**. In this manner, the Service Provider ID is known to the Service Provider FE **205**.

At message **717**, the Service Provider FE **205** receives the ticket and obtains the network address of the issuing User FE **208** from the ticket. The Service Provider FE **205** then sends the ticket to the so-identified User FE **208**, requesting the User ID and, optionally, the User Data Encryption Key.

At message **719**, the User FE **208** finds the data structure **245** associated with the ticket received from the Service Provider FE **205** and replies to the Service Provider FE **205** with the User ID and User Data Encryption Key. After this data is transmitted to the Service Provider Front End **205**, the data structure **245** can be deleted from the random-access memory of the User FE **208**.

At message **721**, the Service Provider FE **205**, which has both the User ID (from message **719**) and Service Provider ID uses both identifiers to derive a resource identifier (i.e., the file name of a Data Container associated with the Service Provider/User ID pair). In exemplary embodiments, this resource identifier is derived by using the User Id and Service Provider ID as inputs to a one-way function (Obf(UserID, SP ID)) as described above. This resource identifier is sent to the DDS Management engine **210** as message READ(DC Name).

At message **723**, using the information dispersal algorithm and resource identifier, the Data Collector **211** of the DDS Management engine **210** gathers enough segments of the stored resource (i.e., Data Container) from the Distributed Data Storage System **216**, assembles the data and sends the user data to the Service Provider FE **205**. The Service Provider FE **205** receives the Data Container (DC) and, if encrypted, decrypts the data using the User Data Encryption Key it received from the User FE **205** in message **719**.

At message **725**, the Service Provider FE **205** sends the Data Container to the Service Provider Agent **220** in the same form it was received from the Service Provider Agent **220**. The data is preferably encrypted using a session key established by the Service Provider Agent **220** and the Service Provider FE **205** during their mutual authentication session.

FIG. 7B is message sequence diagram for user authentication at a particular Service Provider Agent **220** where the temporary transaction identifier ("ticket") is issued by the Service Provider FE **205** (as opposed to the User FE **208** as shown in the sequence diagram of FIG. 7A). In this approach, the Service Provider Agent **220** requests a new ticket from the Service Provider FE **205**. The Service Provider FE **205** gen-

erates a new ticket and assigns it to this particular Service Provider Agent 220. The Service Provider Agent 220 provides this ticket to the ID Token 224. The ID Token 224, in turn, authenticates itself according to an authentication procedure and produces the ticket to User FE 208. The User FE 208 links this ticket with the User ID and sends this linked ticket to the Service Provider FE 205, which issued the ticket. The Service Provider FE 205 then links both the User ID and Service Provider Agent ID and requests DDS Management engine 210 for the user data that corresponds to this ID pair. Finally the data is retrieved and sent to the Service Provider Agent 220.

With specific reference to the information sequence diagram of FIG. 7B, at message 730, the user begins the interaction with the Service Provider Agent by sending an HTTP request (e.g. by pressing the image of an HTML authentication button on the webpage of the Service Provider Agent's webpage).

At message 732, the Service Provider Agent 220 requests a ticket from its Service Provide FE 205. It is assumed that the Service Provider Agent 220 is already authenticated in the Service Provider FE 205. The Service Provider FE 205 knows the Service Provider ID and, therefore, (optionally) a human-readable presentation of the Service Provider's name, e.g. "bookstore". This human readable presentation may be included in the ticket issued by the Service Provider FE 205. The Ticket issued by the Service Provider FE 205 may have, for example, the following URI (Universal Resource Identifier) form: spname:nonce@host:port, where "spname" is the human-readable presentation of the Service Provider (e.g., bank name, airline name etc), "nonce" is a number used once (e.g., any sequence which makes the ticket unique), and "host:port" denotes the Internet address of the Service Provider FE 205. So, in the present example, the ticket may be: bookstore:687@spfe.net:4567.

At message 734, the Service Provider FE 205 sends the ticket to the Service Provider Agent 220.

At message 736, the Service Provider Agent 220 relays the ticket to the User Terminal 222, which presents the ticket to the ID Token 224. If the ID Token 224 is equipped with a display (See FIGS. 3B, 3C, 3D), the ID token can extract the service provider's name from the ticket and show this name (e.g., "bookstore") to the user. This step helps assure the user that the Service Provider has been checked and verified by the authentication system, and reduces possibilities for so-called "phishing."

The user then presses the "CONSENT" button on the ID Token 224 to start the ID Token authentication procedure. The authentication of the ID Token 224 may be the same procedure described in connection with FIG. 7A at messages 701 to 709 (illustrated in FIG. 7B simply as authentication messages 738). The one difference is that the ticket is transferred from the ID Token 224 to the User FE 208 (message 740) as opposed to vice versa once authentication has been completed.

At message 742, using the "host:port" part of the ticket to address the corresponding Service Provider FE 205, the User FE 208 now sends the ticket and User ID (received from the ID Token 224 during authentication step 738) to the Service Provider FE 205 that issued the ticket.

At message 744, the User FE 208 receives confirmation from the SP FE 205 of successful ticket receipt. At message 746, the User FE 208 relays this confirmation to the ID Token 224, via the User Terminal 222. The ID Token 224, via the User Terminal 222, sends the confirmation to the Service Provider Agent 220.

At message 750, the Service Provider Agent 220 sends a request (GetData(ticket)) to the Service Provider FE 205 for the user data. The request includes the ticket received with message 734.

The Service Provider FE 205 receives the data request. The Service Provider FE 205 has the User ID (from message 742) and Service Provider ID (received during its authentication procedure with the Service Provider Agent 220). The Service Provider FE 205 can combine both IDs to obtain the Data Container file name. As discussed above, the Data Container name is obtained by entering the User ID and Service Provider ID (or concatenation or derivation thereof) into a one way function to (i.e., Obf(UserId,SpID)). At message 752, the Service Provider FE sends the data container name as part of a READ request to DDS 210 (i.e., READ (DC Name)).

At message 754, the DDS 210 uses Data Collector 211 to gather and assemble segments of the Data Container and sends the assembled user data back to the Service Provider FE 205.

At message 756, the Service Provider FE 205 sends the Data Container to the Service Provider Agent 220 in the same form it was received from this Service Provider Agent 220 (e.g., in encrypted or unencrypted form).

As should be appreciated based on the foregoing description the User ID parameter stored in the ID Token's memory is very sensitive from a security point of views being that it is used in retrieval of data from the Distributed Data Storage System 216. The alternative embodiments discussed below in connection with FIGS. 7C and 7D allow the User ID to never leave the ID Token. Generally speaking, the Service Provider ID is not as sensitive from a security point of view.

FIG. 7C illustrates an alternative embodiment of the message sequence diagram of FIG. 7B. This embodiment provides enhanced protection of both the User ID and the Service Provider ID that are used in deriving the resource identifier that is used in retrieval of the user data by the distributed data storage management system 210. This embodiment uses the "nonce" portion of the ticket (shown as number "687" in FIG. 7B and generically as "K" in FIG. 7C) in a specialized way, described below. Messages from FIG. 7C that are identical to those in FIG. 7B are identified with the same reference number and modified messages are identified with the corresponding reference number from FIG. 7B with an appended "a".

With specific reference to the information sequence diagram of FIG. 7C, messages 730, 732 and 734 are unchanged. However, the Service Provider FE 205 generates a pair of nonce numbers K and M before sending the ticket message 734 rather than just one number. The value of number M depends on the value of number K. The value of K is a random number. K is sent to the Service Provider Agent 220 in the ticket message 734 (bookstore:nonce.k@spfe.net:4567) but M is kept as a secret in the Service Provider FE memory.

After receiving the ticket message 734, the Service Provider Agent 220 does not simply forward the ticket to the user terminal (as in FIG. 7B). Rather, the Service Provider Agent 220 modifies the nonce (i.e., K) according to the following formula: SpK=F1(SpID,K). The Service Provider Agent 220 then sends along the modified ticket "ticket.SP" in message 736a (i.e., bookstore:nonce.SpK@spfe.net:4567 or bookstore:nonce.F1(SpID,K)@spfe.net:4567).

The User Terminal 222 receives ticket.SP and presents it to the ID Token 224. The ID Token 224 modifies the SpK value to derive a TokenK value, which equals F2(UserID,SpK). The ID Token 224 provides a new ticket—"ticket.T" (i.e., bookstore:nonce.TokenK@spfe.net:4567 or bookstore:nonce.F2

(UserID, F1(SpID,K))@spfe.net:4567) to the User Terminal **222**, which forwards this ticket to the User FE **208** in message **740***a*.

The User FE **208** forwards this ticket.T in message **742***a* to the Service Provider FE **205**. When the Service Provider FE **205** receives ticket.T, the final calculation is performed: Data Container Name=F3(M,TokenK,). Functions F1, F2 and F3, along with the values of the K, M pair, ensure that the Data Container Name (i.e., the resource identifier) depends only on the User ID/Service Provider ID pair, and not on K or M, and that the Data Container Name is unique for all Service Provider ID/User ID pairs. The value of M serves to remove the influence of K in the output of F3.

One possible implementation of the above protocol is based on the Paillier Cryptosystem. To use this algorithm two constant parameters are required. The first is a Paillier Cryptosystem public key (known to all participants) and some constant number C. The constant C is used because Paillier cannot encode negative numbers. The C constant introduces an offset in a Data Container's name (i.e., SpID|UserID+C), thus accounting for Paillier features while leaving a unique Data Container name. In this case, the Service Provider FE **205** obtains or generates a random number M, encrypts it with a Paillier public key (to form random number K) and sends the number to the Service Provider Agent **220** in message **734**. The Service Provider FE **205** records the random number M for later use. The random number K corresponds to an encrypted version of M, i.e., E(M). The public key for decryption is known to the nodes participating in the procedure. The Service Provider Agent **220** uses a bit shifted version of SpID. Specifically, the Service Provider Agent **220** shifts SpID (i.e., SpID') in such a way that SpID'+UserID equals the concatenation of SpID and UserID (i.e, SpID|UserID). The Service Provide agent does not know the User ID, but does know the number of bits in the User ID. That is, assume SPID is 110011 and the User ID is 010101. To concatenate these IDs, the SpID is left-shifted six bit positions (i.e., the number of bits in the User ID) to provide SpID': 110011000000. Adding the User ID to SpID' will provide the concatenation of SpID' and User ID: 110011010101. Next, the Service Provider Agent **220** multiplies the result of the bit shift by K: F1(SpID,K)=E (SpID')*K=E(SpID')*E(M)=SP_transform=SpK=E(M+ SpID'). All multiplications are modulus operations. The ID Token **224** then encrypts the UserID with the public key and multiplies the result by SpK: F2(UserID, SpK)=E(UserID)* SP_transform=token transform=TokenK=E(M+SpID'+UserID)=E(M+SpID|UserID). Now, the Service Provider FE **205** can perform the final transform. SpFE encrypts a difference (C−M) and multiplies the result by what it received from the ID Token **224**, thus obtaining a Data Container name (i.e., Obf(C+SpID|UserID): F3(C−M, TokenK)=E(C−M)* TokenK=E(C−M+M+SpID|UserID)=E(C+SpID|UserID).

Per the foregoing description, the Service Provider FE **205** can derive the Data Container name without the User ID being transmitted through the system. The data container name (i.e., resource identifier) can be derived by the Service Provider FE **205** after receipt of message **742***a*.

Messages **744** to **750** are used only to synchronize the User Terminal **222** (i.e., the browser) and the Service Provider Agent **220** (i.e., the HTTP Server). Messages **744** to **748** and **746** to **756** are identical to those discussed above in connection with FIG. **7**B. Message **750***a* is simply a GetData request, as no ticket is required.

FIG. **7**D illustrates a second alternative embodiment of the message sequence diagram of FIG. **7**B. In this embodiment, the ID Token **224** calculates the resource identifier using the Service Provider ID and the User ID. As such, the User ID

does not have to be transmitted outside of the ID Token **224**. Messages from FIG. **7**D that are identical to those in FIG. **7**B are identified with the same reference number, and modified messages are identified with the corresponding reference number from FIG. **7**B with an appended "b". Additional messages **747** and **749** are also illustrated.

With specific reference to the information sequence diagram of FIG. **7**D, messages **730**, **732**, **734** and **736** are unchanged. The token authentication process illustrated by messages **738***b* is the same as that described above for message **738** of FIG. **7**B only the User ID is not transmitted from the ID Token **224** to the User FE **208**. Message **740** is unchanged, but only the ticket (and not the User ID) is sent from the User FE **208** to the Service Provider FE **205** in message **742***b*.

At message **744***b*, the Service Provider FE **205** sends the Service Provider ID to the User FE **208**.

At message **746***b*, the User FE **208** sends this Service Provider ID to the ID Token **224** via User Terminal **222**.

The method sends messages **748** and **750** as with the method of FIG. **7**B. However, in parallel, the ID Token **224** calculates the resource identifier using the received Service Provider ID and its own internally stored User ID, i.e., Obf (UserID, SpID). The ID Token **224** sends the so-calculated resource identifier to the User FE **208** in message **747**, which in turn sends the resource identifier to the Service Provider FE **205** with the ticket in message **749**.

Messages **752**, **754** and **756** are unchanged from the description of FIG. **7**B.

Key Management:

Key Management engine **212** is responsible for generating new ID tokens **224** and initial registration of those tokens in the system. Key Management engine **212** is also responsible for ID token deactivation and ID token replacement.

In embodiments, Key Management engine **212** is a multi-part system, as illustrated in the block diagram of FIG. **8**. Key Management engine **212** includes smart card personalization equipment **212***a*. In embodiments, smart card personalization equipment is a specially designed computerized machine that produces smart cards and writes data into smart card memory. This equipment **212***a* is controlled by Key Management Core program **212***c*, which serves commands from an operator's console **212***d* (e.g., requests to produce new batches of tokens). Another source of requests to produce new tokens comes from Key Management WEB service site **212***b* (e.g., token replacement requests).

For security reasons, is it preferred that User IDs are not stored in the system. Therefore, a Master Token is used to replace lost or compromised ID tokens **224**. The Master Token holds the information needed to replace and old ID Token **224** (e.g., Token ID, User ID and the optimal User Data Encryption Key(s)). When a user is authenticated in the system with the user's Master token, a new ID token/Master token pair may be generated and sent to the User. At the same time previously used working tokens are deactivated (e.g. by triggering a "deactivation" flag for the Token ID in the data container associated with that token).

FIG. **9** is a message sequence for replacement of a ID Token **224**. The procedure is quite close to that depicted in FIG. **7**A. To deactivate a lost or stolen ID Token **224**, the user directs the browser of the user Terminal **222** to the Key Management WEB Service page provided by the Key Management Web Service component **212***b* of Key Management engine **212** and authenticates himself using the user's master Token **243**. Similar to message **701** of FIG. **7**A, at message **905**, the Master Token **243**, through Terminal **222**, provides a Master Token ID to the User Front End **208**.

Like message **703** of FIG. **7A**, at message **910**, the Use FE **208** calculates a resource identifier (i.e., Obf(TSPID, Master Token ID)) and sends this resource identifier to the DDS system **210** with a READ request, i.e., READ(DC Name).

The DDS Management engine **210** uses the data container name to retrieve the data container containing the master token's secret key(s) and status from DDS System **216**. At message **915** (like message **705** of FIG. **7A**), this information is sent to the User FE **208** as part of a data container.

An authentication message **920** (like message **707** of FIG. **7A**) is then sent from the User FE **208** to the ID Token **224**.

When compared to message **709** (FIG. **7A**), message **925** carries additional information—the Token ID of the ID Token **224** to be replaced. This additional information is stored in the User FE transaction description **927**, which includes: (i) a temporary transaction identifier ("ticket"), (ii) User ID, (iii) User Data Encryption Key (optional), (iv) Old Token ID and (v) Master Token ID.

Messages **930-945** show the "ticket" path through the system and are fully equivalent to messages **711** to **717** of FIG. **7A** only the Key Management Core **212c** replaces the Service Provider FE **205**. In fact, the Key Management Core **212c** can play the role of "special" Service Provider FE for Key Management WEB Service **212b**, which, in turn, can be considered as a kind of Service Provider. The difference is, however, that after production of a ticket, Key Management Core **212c** receives from the User FE **208** not only the User ID and optional User Data Encryption Key, but also the ID of the ID Token **224** to be replaced (message **950**).

At this point in the sequence, the Key Management engine **212** has all the information necessary to produce a new pair of tokens (normal every day token and master token) that will point to the same User ID. A new token ID and secret keys are generated, and this information is written into new tokens by the Smart Card Personalization Equipment **212a**. As illustrated by message **955**, a new token record is provided to the DDS Management engine **210** and any old tokens will be marked as "deactivated." Message **960** reports the success/failure status of the operation to the Key Management WEB Service **212b** for communication back to the to the User Terminal **222** in message **965**.

Security Measures:

A number of measures are taken in the system to keep authentication secrets and user data privacy as safe as possible. First, identifiers (i.e., Token ID, Service Provider ID, User ID) used in the system should be long integer numbers, for example, at least 64 bits in length. Those numbers are produced by a random number generator. This makes it difficult to find existing identifiers by an exhaustive search method. Second, all data exchange is preferably secured with secret keys that are at least 128 bits long. Furthermore, Data Container identifiers are one-way ciphered with resulting name lengths being more than 512 bits. It is impossible (in any practical manner) to restore the User ID and/or Service Provider ID from a Data Container name. User data itself may be stored in encrypted form with secret keys that are hashes of SpID and UserID that are known to the system only for the active period when the user communicates with the system. Moreover, as a Service Provider option, Data Containers may be ciphered by the Service Provider before they are sent to the storage system. Finally, in embodiments, the authentication system does not store (on any permanent basis) the Service Provide ID that it assigns to a given service provider or the User ID that it assigns to an ID Token. As such, the authentication system by itself cannot gain access to a data container associated with a Service Provider ID/User ID pair without the service provider and ID Token going through the requisite authentication procedures. That is, since the authentication system does not separately maintain lists of User IDs and Service Provider IDs, neither it nor unscrupulous other parties can derive the resource identifier needed to recover or retrieve the data container.

An exemplary use of the Authentication and Data Storage system described herein is for providing third party authentication services in a Service Provider/User transaction and for safely storing the user's profile data on behalf of the Service Provider. A typical Service Provider/User interaction would be between a vendor (e.g., on-line bookstore) and a user who has an account with the vendor. The user accesses the vendor's website, presents the user's ID Token, the authentication procedure is performed and if the user is authenticated, the data container containing the user's profile data (e.g., name, account information, customer loyalty information, billing information, etc.) is retrieved for use by the vendor. When the transaction is completed, the user data can be updated and the vendor sends the data container back the storage system for safe storage. In another typical use of the system, the user can present the ID token to a suitable terminal at the physical store of the vendor. The authentication procedure is again performed, and if authentication is successful, the data container containing the user's profile information is retrieved. When the transaction is completed, the user data can be updated and the vendor sends the data container back the storage system for safe storage. This application relieves the user of the need to carry multiple loyalty cards for multiple vendors.

On-Line Retailer Example:

Application of the system in an on-line retail environment is now discussed. In this example, there are three participants in the system: (1) the on-line retailer (hereinafter referred to as On-Line Bookstore); (2) the Customer (e.g., the individual that shops with the On-Line Bookstore); and (3) the Third-Party Authenticator/Data Storer (i.e., the entity that runs the Authentication and Distributed Data Storage Management System **204**) (hereinafter, referred to as "Third-Party Authenticator").

The Customer establishes an account with the Third-Party Authenticator and the Third-Party Authenticator issues one or more ID Tokens **224** to the Customer and a Master Token **243**. For example, in the case of hardware tokens, these tokens are mailed to the Customer. If the token is an application that is run on the Customer's smart phone or PDA, the token application is downloaded to the device by the Customer. The ID Tokens **224** include the User ID and encryption key(s) discussed above, and the Master Token **243** includes the User ID, Master Token ID and encryption key(s) discussed above. A data container is stored in the system corresponding to each token, including the key(s) for token authentication and token status. This data container is accessed using the Token ID and another data element (e.g., ID of the Third-Party Authenticator).

The On-Line Bookstore also establishes a relationship with the Third-Party Authenticator to provide third-party authentication services and third-party data storage for the On-Line Bookstore. The Third-Party Authenticator provides any necessary software and tokens for communications with the Authentication System and the Service Provider ID to the On-Line Bookstore. The On-Line Bookstore then adds an icon or other selectable link on its website.

In this example, it is assumed that the Customer has established a relationship with (i.e., registered with) the On-Line Bookstore. That is, the Customer has at some point provided user information to the On-Line Bookstore, which the On-Line Bookstore uses to create a customer profile associated

with the Customer. This customer profile can include information such as customer name, address, customer account number, financial instrument information (e.g., credit card number and billing address), account username, customer preferences, and the like. Note that there is no need for a user password as the user has already been authenticated. Over time, the On-Line Bookstore can supplement this information with historical information such as the Customer's purchase history, trends and preferences, loyalty status, etc. The On-Line Bookstore provides this information to the Third-Party Authenticator as a data container for storage in the Distributed Data Storage System **216**. This data container is identified and retrieved using a resource identifier, which is derived from the unique ID assigned to the On-Line Bookstore (Service Provider **10**) and the unique User ID stored in the ID Token **224** issued to the Customer. The process for initial creation of a data container is identical to requesting a data container (i.e., READ command) only message **721** (FIG. 7A) and messages **752** (FIGS. 7B, 7C and 7D) would send the resource identifier with a CREATE rather than READ request. In response to the CREATE request, a data container by the resource identifier name is created. Data for initial storage in the container can also accompany the CREATE request.

The Customer accesses the website of the On-Line Bookstore and clicks on the authentication icon (or link) displayed on the webpage. Optionally, a new webpage is displayed prompting the Customer to present the Customer's ID Token, such as by connecting the ID Token to the USB interface of the Customer's home computer. The name of the On-Line Bookstore may be displayed on the Customer's ID Token, and the Customer hits the "consent" button on the ID Token. The authentication procedures discussed above for authenticating the ID Token (and thus the user) and the Service Provider are performed amongst the Customer's ID Token, the service provider agent of the On-Line Bookstore and the Authentication System operated by the Third-Party Authenticator. Assuming the On-Line Bookstore and the Customer have been properly authenticated, the Third Party Authenticator uses a resource identifier (derived using the User ID of the Customer's ID Token and the Service Provider ID assigned to the On-Line Bookstore) to retrieve and/or reconstruct from the storage system the Data Container associated with the On-Line Book Store/Customer pair and transmits this Data Container to the On-Line Bookstore. The Data Container contains the Customer's user profile. As such, the identify and user information of the customer is revealed to the On-Line Bookstore and can be used in interacting with the Customer and performing transactions (e.g., purchases). If no changes are made to the use data, the session can terminate (with no changes to the data container in the distributed data storage system) or the received data can be written back into the distributed data storage system with a WRITE request.

Point-Of-Sale Retailer Example:

The system operates in much the same way with non-ecommerce applications, i.e., where the Customer visits the retail location of the service provider. In this example, assume the service provider is a retail bookstore (Retail Bookstore). Rather than the Customer logging into a website, the Customer presents the Customer's ID Token to a token interface connected to the Retail Bookstore's point-of-sale terminal or even a kiosk. The point-of-sale terminal acts as the Customer's user terminal (i.e., home computer) and communicates between the ID Token and the User Front End **208** of the Third-Party Authenticator's system. Authentication of the Customer and the Retail Bookstore is performed as described above and if successful the Third Party Authenticator

retrieves the Data Container associated with the Retail Bookstore/Customer pair and provides the Data Container to the Retail Bookstore. For example, the Data Container is provided to the Retail Bookstore's system for display to the retail associate with the point-of-sale terminal. As such, the identity of the Customer, billing information, loyalty status, etc. are available to the retail associate.

Employee Rights to Access Resource Example:

The service provider may choose to trust the Authentication and Distributed Data Storage Management System **204** with storing user data associated with a specific user. Alternatively, in cases where the service provider already has a large investment in a reliable database and does not want to redesign its core technologies, it is possible to store within the Distributed Data Storage System **216** only certain pieces of information, such as the Service Provider's local user IDs that it associates with the presented user. It should be understood that this form of user data need not necessarily be, but may be, stored in a distributed format. This particular approach can be used to allow employers to authenticate their employees and provide access to secure corporate resources. The employer/corporate entity is considered the service provider and the employee is the user. The employee can use at work the same ID Token **224** that the employee uses for other service providers (e.g., on-line retailers). If the employee does not already have an ID token, then one can be provided (as a kind of bonus). The ID token can be use to gain access to secure areas (e.g., to gain access to the building, restricted floors, etc.) and to log-in to the corporate network.

When the user plugs (or otherwise interfaces) the ID Token into her work computer, the process described above is performed. The resource identifier, which is derived using the User ID assigned to the employee and the Service Provider ID of the employer, is used to retrieve from the storage system of the Third Party Authenticator the employee's local user ID for the employer's system. The employer's system has built in authorization procedures it follows to determine what resources this employee can access.

The employer benefits in a number of ways. For example, assuming the employee also uses the ID Token in the employee's personal life (e.g., in on-line and POS transactions), the ID Token has more value for the employee than a typical corporate access device (e.g., key fob). The employee, therefore, will be careful not to leave the token connected to his or her computer during lunch, etc. Moreover, to the extent the employee already has an ID Token, there is no cost to the employer for supplying the ID Token. There is also no need to return the token when the employee departs the company since there is nothing on the token itself concerning the employer. When the employee leaves the company, the system administrator simply changes the authority level associated with the employees internal ID. No changes in the data stored by the Authentication and Distributed Data Storage Management System **204** are required to effectively lock the employee out.

While the storage aspects of the system have been described above principally in connection with safe storage of private user data, it should be understood that the system is not so limited. Rather, the system can used to store, and provide authentication services in connection with, any protected resource. The resource may be a software application, an object or place, a document, a page, a file, executable code, or other computational resource, communication-type resource, etc. that is only accessed or retrieved if the user and service provider are both authenticated. Possible applications of the technology described herein also include, but are not limited to, (1) use of Internet resources; (2) authorization for

use of software programs or hardware (e.g., to get an access to a program, or to special features, as a service); (3) loyalty cards and other customer identification means in stores, restaurants, etc.; (4) transport cards (e.g., public transit, ski lifts, etc.); (5) use of safe storage of credit/debit cards account information and/or facilitating secure internet payment or other secure financial transaction (e.g., brokerage transaction); (6) secure access identification systems for entrance to buildings, logging into work, and the like; (7) post-financial transaction transactions, such as a proxy for boarding passes, e-badges, tickets (e.g., movie or concert tickets); (8) personal healthcare information management and access; (9) integration of the backend storage system with existing authentication and identification systems; (10) secure and anonymous electronic elections, voting, etc.; (11) centralized documents storage for driver's license and other personal data; (12) digital signature and security certificates; (13) authorization for micropayments, "pay as you go", or "pay-per-use"; (14) user-to-user connections, e.g., business cards exchange; (15) billing systems, such as precise, up to the second registration of a service provider (e.g., attorney) time dedicated to a particular user's matter; (16) e-mail spam elimination, meaning only authenticated entities (service providers or customers) can send email messages to other authenticated entities; or (17) authentication at corporate networks and workstations; and (18) storing mail certificates which allow a user to use a mail agent (e.g., Mozilla THUNDERBIRD™ agent or Microsoft OUTLOOK® agent on any computer).

Although the invention has been described in terms of exemplary embodiments, it is not limited thereto. Rather, the appended claims should be construed broadly to include other variants and embodiments of the invention that may be made by those skilled in the art without departing from the scope and range of equivalents of the invention.

What is claimed is:

1. An authentication and data retrieval method for providing access to a service provider to user information associated with a user's relationship with the service provider, comprising the steps of:

authenticating using a user token a user presenting the user token at a user terminal, the user token having stored thereon a user ID;

deriving a resource identifier using at least two data input elements, the at least two data input elements including the user ID of the user and a service provider ID of the service provider, wherein the user information is stored in a storage network and the resource identifier is associated with the user information;

retrieving the user information from the storage network using the resource identifier; and

providing the retrieved user information to the service provider.

2. The method of claim 1, wherein the storage network is a dispersed storage network comprising a plurality of storage nodes, wherein the user information is stored in the storage network in accordance with an information dispersal algorithm (IDA).

3. The method of claim 2, wherein the storage network has stored therein for each user token a data container including a status of the user token and one or more encryption keys specific to the user token.

4. The method of claim 2, further comprising the steps of deriving a second resource identifier using at least an ID specific to the user token and a second data element that is not specific to the user token, and retrieving the data container using the second resource identifier.

5. The method of claim 2, wherein the user information retrieving step includes the step of reconstructing the user information from the plurality of storage nodes, wherein the reconstructed user information is provided to the service provider.

6. The method of claim 1, wherein the deriving step includes the step of deriving the resource identifier using a one way function.

7. The method of claim 1, wherein the user ID and service provider ID are separately received by an authentication system in communication with the storage network, wherein the authentication system performs the step of deriving the resource identifier using the user ID and service provider ID.

8. The method of claim 1, wherein the resource identifier deriving step is performed by the token, the method further comprising the steps of:

receiving at an authentication system the resource identifier from the user terminal; and

using the received resource identifier in performing the retrieving step.

9. The method of claim 8, further comprising the steps of:

issuing from the authentication system a temporary transaction identifier to the service provider agent, the temporary transaction identifier being associated with an access or authentication request; and

thereafter receiving the temporary transaction identifier at the authentication system from the user terminal.

10. The method of claim 9, further comprising the step of the service provider agent forwarding the temporary transaction identifier to the user terminal, wherein the token performs the resource identifier deriving step after receiving the temporary transaction identifier.

11. The method of claim 1, further comprising the steps of:

issuing from an authentication system a temporary transaction identifier to a service provider agent, the temporary transaction identifier being associated with an access or authentication request, the temporary transaction identifier including a name identifier associated with the service provider;

transmitting the temporary transaction identifier to the user terminal from the service provider agent for display of the name identifier to the user using the token;

receiving a consent indication from the user;

after receipt of the consent indication, receiving the temporary transaction identifier from the user terminal; and

performing the resource identifier deriving step after receiving the temporary transaction identifier at the authentication system.

12. The method of claim 1, wherein the storage network stores a plurality of separate sets of user information associated with the user, each set being associated with a respective user/service provider pair, wherein each set of user information is retrievable using a respective resource identifier derived using the user ID and a respective service provider ID.

13. The method of claim 1, wherein the user token is a hardware token.

14. The method of claim 1, further comprising the step of, after providing the retrieved user information to the service provider, receiving a set of user data for the user from the service provider for storage in the storage network in association with the resource identifier, wherein the storage network serves as the service provider's storage of the received user data.

15. The method of claim 1, wherein the user data is all or part of the user's customer profile with the service provider.

16. The method of claim 1, wherein the step of deriving the resource identifier includes the steps of:

combining the user ID and service provider ID to provide a data element; and

encrypting the data element with a public key of a public/private key encryption pair.

17. A method of providing secure data storage and access to stored data, comprising the steps of:

receiving user information;

storing the user information in a dispersed storage network comprising a plurality of storage nodes in accordance with an information dispersal algorithm (IDA); and

associating the user information with a resource identifier for use in retrieving the user information from the dispersed storage network;

receiving the resource identifier and retrieving the user information from the dispersed storage network using the resource identifier, wherein the resource identifier is derived from an output of a one way function using at least two data input elements,

wherein the at least two data input elements comprise a user ID and a service provider ID.

18. The method of claim 17, wherein the user information retrieving step includes the step of reconstructing the user information from the plurality of storage nodes.

19. The method of claim 17, wherein the user information is associated with a user's relationship with a service provider, the method further comprising the step of providing the retrieved user information to the service provider.

20. The method of claim 19, further comprising the steps of:

receiving the user ID and the service provider ID at an authentication system; and

deriving the resource identifier with the authentication system.

21. The method of claim 19, further comprising the steps of:

receiving the resource identifier at an authentication system from a user terminal.

22. The method of claim 21, further comprising the steps of:

receiving a service provider ID at the user terminal;

deriving the resource identifier with a token in communication with the user terminal; and

transmitting the resource identifier from the user terminal to the authentication system.

23. The method of claim 17, further comprising the steps of:

issuing, from an authentication system and to one of a user terminal and a service provider agent, a temporary transaction identifier, the temporary transaction identifier being associated with an access or authentication request; and

receiving the temporary transaction identifier from the other of the user terminal and the service provider agent.

24. An authentication and data storage management system for use in a token-based authentication and data retrieval system for providing access to a service provider to user information associated with a user's relationship with the service provider, the authentication and data storage management system configured to communicate with a service provider agent and a user terminal, the authentication and data storage management system comprising:

a user front end, the user front end configured to communicate with a user token through the user terminal for authenticating a user, the user token having stored thereon a user ID;

a service provider front end, the service provider front end configured to communicate with the service provider agent for authenticating a service provider; and

a data storage management engine in communication with the user front end, the service provider front end and a storage network having stored therein the user information, the data storage management engine configured to receive a resource identifier and retrieve the user information from the storage network using the resource identifier and provide the retrieved user information for communication to the service provider agent,

wherein the resource identifier is derived using a function having at least two data input elements, the at least two data input elements including the user ID and a service provider ID of the service provider.

25. The system of claim 24,

wherein the storage network is a dispersed storage network comprising a plurality of storage nodes, wherein the user information is stored in the storage network in accordance with an information dispersal algorithm (IDA),

wherein the data storage management engine includes a data collector configured to retrieve and reconstruct the user information from the plurality of storage nodes, wherein the reconstructed user information is provided to the service provider.

26. The system of claim 24, wherein the data storage management engine is configured to derive the resource identifier using a one way function.

27. The system of claim 24,

wherein the user front end is configured to issue a temporary transaction identifier to the user terminal, the temporary transaction identifier being associated with an access or authentication request, and the service provider front end is configured to receive the temporary transaction identifier from the service provide agent and authenticate the service provider after receipt of the temporary transaction identifier, or

wherein the service provider front end is configured to issue the temporary transaction identifier to the service provider agent, and the user front end is configured to receive the temporary transaction identifier from the user terminal and authenticate the user after receipt of the temporary transaction identifier.

28. The system of claim 26, wherein the data storage management engine is configured to receive the resource identifier from the user terminal.

29. The system of claim 24, wherein the storage network stores a plurality of separate sets of user information associated with the user, each set being associated with a respective user/service provider pair, wherein each set of user information is retrievable using a respective resource identifier derived using the user ID and a respective service provider ID.

30. The system of claim 24, wherein the function combines the at least two data input elements into a data element and encrypts the data element with a public key of a public/private key encryption pair.

31. A system for providing secure data storage and access to stored data, comprising:

a dispersed storage network comprising a plurality of storage nodes; and

a data storage management system configured to receive user information and store the user information in the dispersed storage network in accordance with an information dispersal algorithm (IDA), wherein the user information is associated with a resource identifier for use in retrieving the user information from the dispersed storage network and wherein the resource identifier is

derived from an output of a one way function using at least two data input elements, wherein the data storage management system includes a data collector for retrieving the user information from the dispersed storage network using the resource identifier by reconstructing the user information from the plurality of storage nodes, wherein the at least two data input elements comprise a user ID and a service provider ID.

32. The system of claim **31**, wherein the user information is associated with a user's relationship with a service provider, wherein the data storage management system is further configured to provide the retrieved user information for communication to a service provider agent.

33. The system of claim **32**, wherein the data storage management system is further configured to receive the user ID and the service provider ID and derive the resource identifier with the authentication system.

34. The system of claim **33**, wherein the data storage management system includes an authentication system configured to issue to one of a user terminal and a service provider agent a temporary transaction identifier, the temporary transaction identifier being associated with an access or authentication request, and receive the temporary transaction identifier from the other of the user terminal and the service provider agent.

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